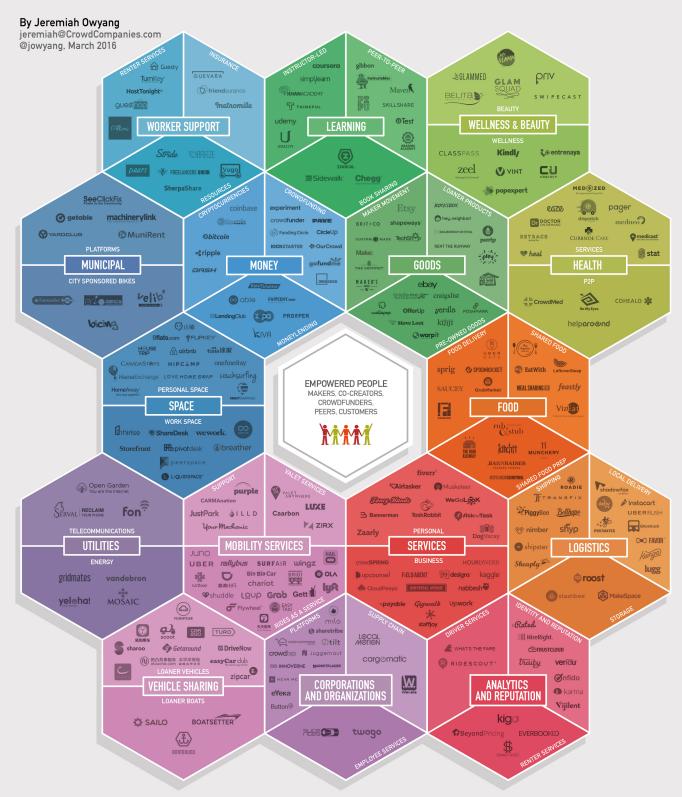
Collaborative Economy Honeycomb Version 3.0

The Collaborative Economy enables people to get what they need from each other. Similarly, in nature, honeycombs are resilient structures that enable access, sharing, and growth of resources among a common group.

In the original Honeycomb 1.0, six distinct categories of startups were represented by the inner track of hexes. After a short period of time, Honeycomb 2.0 expanded to include six additional categories, placed on the outer perimeter.

In the new Honeycomb 3.0, four hexes are added on the corners of the graphic for a total of sixteen: Beauty, Analytics & Reputation, Worker Support, and the large Transportation hex is split into two distinct hexes.



With input from:

Carl Bohlin, Matt Case, John Cass, Emily Castor, Shelby Clark, Lisa Gansky, Julie George, Neal Gorenflo, Greg Hedges, Bill Johnston, Karen Khounthavong, Alex Lassar, Gregory Leproux, Angus Nelson, Andreas Pages, Shervin Pishevar, Augie Ray, April Rinne, Jeff Rodman, Alexandra Samuel, Jamie Sandford, John Sheldon, Arun Sundararajan, Brian Solis, Julie Viola, Mike Walsh, Jonathan Wichmann, and Vision Critical.

